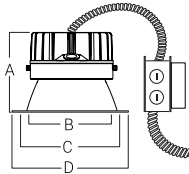
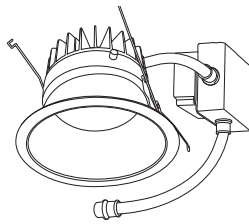


REFLECTOR/
TRIM COLOR



A: Height = 5-9/16"
B: Trim Aperture = 6-3/16"
C: Cut-Out = 6-13/32"
D: Trim Outside Dia = 7-3/8"

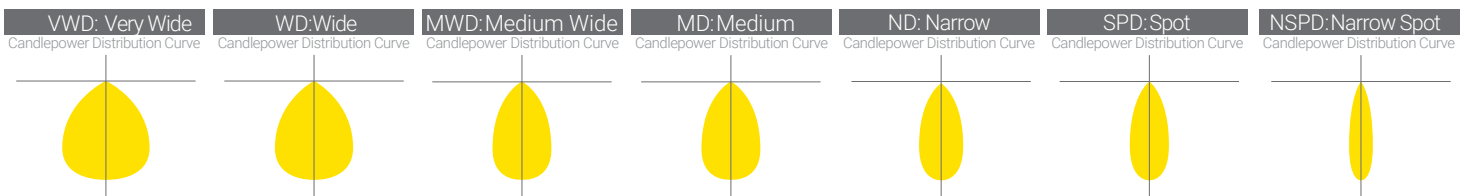
NOMINAL	ELITE	LED ENGIN
2 500	30 W	-
2000	24 W	29 W
1500	18 W	-
1200	14 W	-
1100	-	15 W
900	10 W	-

Based on 4000K, 90CRI with semi-specular chrome reflector.
Actual wattage may vary +/-5%

DYNAMIC PLATFORM

SMART WHITE - Tunable White with Smart White technology allows the tuning of luminaires to mimic the natural color patterns throughout the day, enhancing interior office spaces, hospitality, and architectural elements. Tuning of intensity and color in classrooms enables a diversification in student activities, while the use of tunable white technology in healthcare stimulates circadian rhythm, accelerating the healing process. Complementing colors and textures in retail merchandising also has an impact on sales, utilizing the technology to adjust colors throughout the season. A CRI of 90+ is standard, and available on all three platforms. Elite Platform (50K-27K).

LUMENS	Elite Platform: 900, 1200, 1500, 2000 & 2500 LED Engin Platform: 1100 & 2000
TUNABLE WHITE PLATFORM	High Performance: TWH-50K-27K (50K to 27K) : TWH-65K-27K (65K to 27K)
CRI	90+ Standard
COLOR QUALITY	2 Step MacAdam Ellipse
DISTRIBUTIONS	VWD, WD, MWD, MD, ND, SPD, NSPD
TRIM OPTIONS	Downlight, Wall Wash, Double Wall Wash, Wet Location
REFLECTOR COLORS	CL (Semi-Specular Chrome), SHZ (Low Iridescent Satin Haze), WT (Wheat), WH (White), MB (Black)
FLANGE COLORS	Self-flanged WH (White), SCH (Semi-Specular Chrome), SHZ (Low Iridescent Satin Haze), MB (Black)
DIMMING	1% Dimming Standard, 0-10V (DIM10), DMX-512 DMX-RDM, BLE, LUTH, DALI, DLM
EMERGENCY	10W - Up to 1000L Output (Bodine BSL310) 20W - Up to 2000L Output (Bodine BSL20)
LIFETIME	L70 at 102,000 Hours
PHOTOMETRIC TESTS	In Accordance with IES LM79-08, LM80 and TM-30, TM-21



Reference IES files for additional distribution curve information.





HHJ6-LED-TWH-50K-27K-2000L-ND-HH6-6501-CL-WH

INPUT WATTS: **24.8**

LUMENS: **2110**

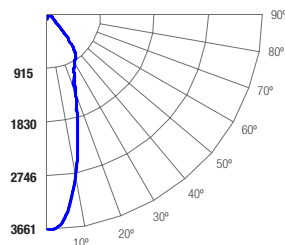
CRI: **90+**

EFFICACY: **85**

CCT: **4000K**

SPACING CRITERIA: **0.62**

Candle Power Distribution (Candelas)



Cone of Light		
4.0	229	2.4 ft.
8.0	57.2	4.7 ft.
12.0	25.4	7.1 ft.
16.0	14.3	9.5 ft.
20.0	9.14	11.9 ft.
24.0	6.35	14.2 ft.
Distance to Plane	Initial Footcandle at Nadir	Beam diameter

BEAM DIA. MEASURED AT 50% OF NADIR F.C.

Zonal Lumens Summary

Zone	Lumens	%Lamp	%Fixt
0-20	843.00	40.00	40.00
0-30	1355.88	64.30	64.30
0-40	1830.06	86.80	86.80
0-60	2090.36	99.10	99.10
0-80	2107.89	99.90	99.90
0-90	2109.51	100.00	100.00

Luminance (Average candela/M²)

Angle in Degrees	Average 0°	Average 45°	Average 90°
45	10370	22078	22113
55	3384	4790	5351
65	574	1608	2788
75	341	658	762
85	195	1791	1458

Lumens Per Zone

Zone	Lumens
0-10	294.08
10-20	548.92
20-30	512.88
30-40	474.18
40-50	212.44
50-60	47.87
60-70	14.41
70-80	3.12
80-90	1.62

Candela Tabulation

0	
0	3657.84
5	3428.30
15	1967.05
25	1044.02
35	807.61
45	133.88
55	35.44
65	4.43
75	1.61
85	0.31
90	0.08

Coefficients of Utilization - Zonal Cavity Method

Effective Floor Cavity Reflectance 0.20

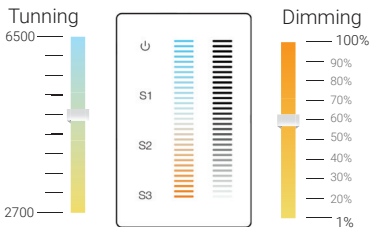

	RC	80%				70%				50%				30%				10%				0%			
		RW	70%	50%	30%	10%	70%	50%	30%	10%	50%	30%	10%	50%	30%	10%	50%	30%	10%	50%	30%	10%	0%		
ROOM CAVITY RATIO	0	0	119	119	119	119	119	116	116	116	116	116	114	111	111	111	106	106	106	106	102	102	102	102	100
	1	1	113	113	111	108	106	111	108	106	106	104	104	102	101	101	101	98	97	96	95	95	93	93	
	2	2	108	103	98		95	105	101	97		94	98	94		92	95	92		90	92	90	88	86	
	3	3	102	95	90		86	100	94	89		85	91	87		84	89	86		83	87	84	82	80	
	4	4	97	89	83		79	95	88	82		78	86	81		77	84	80		77	82	78	76	74	
	5	5	92	83	77		73	90	82	77		72	80	75		72	79	74		71	77	73	70	69	
	6	6	87	78	72		67	85	77	71		67	76	70		67	74	70		66	73	69	66	64	
	7	7	83	73	67		63	81	73	67		63	71	66		62	70	65		62	69	65	62	60	
	8	8	79	69	63		59	77	68	63		59	67	62		58	66	62		58	65	61	58	56	
	9	9	75	65	59		55	74	65	59		55	64	58		55	63	58		55	62	58	54	53	
10	10	71	62	56		52	70	61	56		52	60	55		52	60	55		52	59	55	51	50		

RC - Ceiling Cavity Reflectance RW - Wall Reflectance



CONTROL OPTIONS

With the integration of controls, Elite Lighting now offers its products with controls-ready performance that increases energy efficiency, smarter space planning, and the enhancement of safety and productivity in the workplace. By utilizing these controls, Elite Lighting luminaires enable your customer's facility to run smarter, with the use of an easily controlled system through any platform.

CONTROL PROTOCOLS	SMART WHITE	LEDENGIN
<p>ELITE-CONNECT (EC-WC-TWH-HW-MVOLT) - Hard-wired, 0-10V, 120/277V wall mounted controller for CCT Tuning and Intensity Dimming through Simple Touch screen pad, provided by Elite Lighting. Programmable for up to 3-scenes, with a dimming range down to 1%. Applicable for office spaces, hospitality, educational, healthcare, and retail merchandising.</p> 	✓	✓
<p>DIM10 (0-10V 1% Dimming Standard) In order to Control the Color Tuning and dimming option with 0-10V driver you must dedicate two control inputs, one for the Dimming Control and another for CCT Tuning. Can be dimmed and tuned with 2 wall box dimmers and compatible with most control systems and/or daylight harvesting systems.</p> <p>DIM10-LUTRON Compatible with Lutron GRAFIK Eye QS or GRAFIK Eye 3000 by using two GRX-TVI Lutron 0-10V Dimming interfaces; one to tune and another to control dimming. Also compatible with Lutron VIVE system by using two FCJS-010 PowPak or FCJS-ECO EcoSystem PowPak modules per fixture; one to tune and one to control dimming.</p> 	✓	✓
<p>DMX (Available on Elite, LED Engin) - Compatible with Digital Multiplex Controller, Available with two options: DMX-512: Standard DMX Controller and DMX-RDM: DMX Controller with Remote Device Management.</p>	✓	✓
<p>LUTECO Compatible with Lutron EcoSystem. Compatible with Lutron GRAFIK Eye EcoSystem, Lutron Energi Saver node EcoSystem, or Lutron Quantum systems.</p>	✓	N/A
<p>DALI Compatible with Digital Addressable Lighting Interface, available with two options: DT6 and DT8.</p>	✓	✓